

Donkey Card Game

Age: 6-11 Group size: 4-6

Duration: 10 mins



Preparation time: 2 mins

Resources

- Standard pack of playing cards
- A number of objects eg. Cubes, one less than the number of players
- Whiteboards/paper
- Pens/pencils

Object of the game

Players try to collect a set of cards i.e 4 numbers or 4 pictures. The first person to manage this in each round must quickly put their cards on the table then grab one of the objects from the middle. The other players must also try and grab an object. The player who isn't quick enough to get

an object writes a "d" on their board. A new round then starts. The first player to fill in the whole word becomes the donkey. The object of the game is not to be the loser!

How to play

Take out a set of cards for each player from the pack (e.g 4 queens, 4 kings, 4 tens, 4 aces, 4 nines, in a game of 5 players). Shuffle the cards well.

Deal 4 cards to each player. All players look at their cards and choose one to reject. The rejected card is placed face down on the table and slid to the person on the left. The players pick up the card they have been passed and decide whether they want it or not. Again the rejected card



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is slid to the player on the left. This happens quickly. When a player has managed to get 4 matching cards they place their set face up on the table and grab an object. As soon as the others notice, they do the same. The player who isn't quick enough starts to write "donkey". The cards are collected up, reshuffled and the next round begins. If the same player is unlucky again he/she writes the second letter of "donkey" on their board. If a different player is unlucky they start the word with a "d" on their board. The loser is the one to complete the word.

Golden Time



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